

Module 1- Introduction to Rotoscopy (2 weeks)

- >> Understand the fundamentals of node based software and rotoscoping
- >> Introduction to node based software, Interface and navigation
- >> Creating first project and different parameters like Import and Export
- >> Introduction to rotoscoping
- >> Roto node and its attributes
- >> Creating shapes with different shape tools

Module 2 – Feather & Motion Blur (2 Weeks)

- >> Understand the process of motion blur rotoscoping
- >> Feather
- >> Motion blur
- >> Adjusting parameters

Module 3 – Tracking (3 Weeks)

- >> learn the process of tracking and how to integrate with rotoscoping
- >> Introduction to tracking
- >> Tracking node and its attributes
- >> Planner tracking, mocha tracking, point tracker
- >> Roto with tracking & roto for moving objects

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Module 4 – Hair Details (1 week)

- >> Deep understanding of hair rotoscoping
- >> Hair details
- >> Exporting shapes to different software

Live – Project – (4 weeks)

- >> Work on live project